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CHASING ECONOMIC KNOWLEDGE: USING AN ECONOMICS THEMED SCAVENGER HUNT TO LEARN AND BUILD COMRADERY

Alice Louise Kassens ⁽¹⁾ Michael Enz ⁽²⁾

⁽¹⁾ Roanoke College, Virgin Islands (U.S.).

⁽²⁾ Roanoke College, Virgin Islands (U.S.).

Abstract

Games are a common tool in the economics classroom. This paper describes several economics themed scavenger hunts outside of the classroom which both teach concepts and build student comradery. After a description of how scavenger hunts are currently used in the educational setting, there is a presentation of a tested economics themed hunt executed in Washington, D.C. with a summary of feedback about the experience and an annotated list of alternative scavenger hunts, which are practical for most campuses.

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Scavenger Hunt, Economic Pedagogy, Economic Games, Student Comradery

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